

Concrete Math font, OTF version

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1 What is concmath-otf?

The concmath-otf package offers an OpenType version of the Concrete Math font created by Ulrik Vieth in MetaFont. concmath-otf.sty is a replacement for the original concmath.sty package.

It requires LuaTeX or XeTeX as engine and the unicode-math package¹.

Please note that the current version (0.24) is *experimental, do expect metrics and glyphs to change* until version 1.0 is reached. Comments, suggestions and bug reports are welcome!

2 Usage

2.1 Calling `\setmathfont`

A basic call for concmath-otf would be:

```
\usepackage{unicode-math}  
\setmathfont{Concrete-Math.otf} % Call by file name or  
\setmathfont{Concrete Math}    % Call by file name
```

this loads concmath-otf as maths font ² with the default options, see subsections [3.1 on the following page](#), [3.2 on page 3](#) and [3.3 on page 4](#) for customisation.

Please note that the three sets of text fonts have to be chosen separately, f.i. if you want the Concrete text fonts³ as Roman font:

¹Please read the documentation `unicode-math.pdf`.

²Both calls work equally well with LuaTeX; with XeTeX a call by font name will fail unless the font is declared as a *system font*.

³They are part of the `cm-unicode` package.

```
\setmainfont{cmunorm.otf}
  [BoldFont =      cmunobx.otf ,
   ItalicFont =    cmunoti.otf ,
   BoldItalicFont = cmunobi.otf ]
```

otherwise you would get Latin Modern for text fonts (rm, sf and tt).

2.2 Calling concmath-otf.sty

A (recommended) alternative is:

```
\usepackage[ options 4 ]{concmath-otf}
```

it loads `unicode-math` with the default options, sets Concrete-Math as maths font and Concrete text fonts as Roman fonts (families *sf* and *tt* left unchanged) but does a bit more:

1. it checks at `\begin{document}` if packages `amssymb` or `latexsym` are loaded and issues warnings in case they are;
2. it provides aliases for glyphs named differently in Unicode, so that `latexsym` or AMS names are also available;
3. it reduces spacing in maths mode: `\thinmuskip`, `\medmuskip` and `\thickmuskip` are reduced as in `fourier.sty`. The option `loose` disables these settings.

Apart from the `loose` option mentioned above, `concmath-otf.sty` provides an option `no-text` to be used for loading the `concmath-otf` font together with roman text fonts other than Concrete.

3 What is provided?

`concmath-otf` provides all glyphs available in the `concmath`, `amssymb` and `latexsym` packages and more. Therefore, these two packages *should not* be loaded as they might override `concmath-otf` glyphs.

Sans-serif, typewriter glyphs are not supplied. A full list of available glyphs is shown in file `unimath-concrete.pdf`.

See in section 3.5 on page 6 how to choose from other maths fonts for these styles.

3.1 Upright or slanted?

Package `unicode-math` follows \TeX conventions for Latin and Greek letters: in math mode, the default option (`math-style=TeX`) prints Latin letters $a\dots z$ $A\dots Z$ and lowercase Greek letters $\alpha\dots\omega$ slanted (italic) while uppercase Greek letters $\text{A}\Gamma\dots\Omega$ are printed

⁴Possible *options* are `loose`, `no-text`, `Scale=` or any of the options described in sections 3.1, 3.2 and 3.3.

3.2 Character variants

concmath-otf provides ten “Character Variants” options, listed on table 3 on the following page, to choose between different glyphs for Greek characters and some others.

Table 3: Character variants.

| | Default | Variant | Name |
|------|-------------|-------------|------------------------|
| cv01 | \hbar | \hbar | <code>\hslash</code> |
| cv02 | \emptyset | \emptyset | <code>\emptyset</code> |
| cv03 | ϵ | ϵ | <code>\epsilon</code> |
| cv04 | κ | κ | <code>\kappa</code> |
| cv05 | π | π | <code>\pi</code> |
| cv06 | ϕ | ϕ | <code>\phi</code> |
| cv07 | ρ | ρ | <code>\rho</code> |
| cv08 | σ | σ | <code>\sigma</code> |
| cv09 | θ | θ | <code>\theta</code> |
| cv10 | Θ | Θ | <code>\Theta</code> |

For instance, to get `\epsilon` and `\phi` typeset as ϵ and ϕ instead of ϵ and ϕ , you can add option `CharacterVariant={3,6}` to the `\setmathfont` call:

```
\setmathfont{Concrete-Math.otf}[CharacterVariant={3,6}]
```

This works for all shapes and weights of these characters: f.i. `\symbol{\epsilon}`, `\symbol{\phi}` are output as ϵ , ϕ instead of ϵ , ϕ .

Similarly with `math-style=french`, `\epsilon` and `\phi` are output as ϵ and ϕ (upright).

Please note that curly braces are mandatory whenever more than one “Character Variant” is selected.

Note: `unicode-math` defines `\hbar` as `\hslash` (U+210F) while `amsmath` provides two different glyphs (italic h with horizontal or diagonal stroke).

`concmath-otf` follows `unicode-math`; the italic h with horizontal stroke can be printed using `\hslash` or `\hbar` together with character variant `cv01` or with `\mathbar` (replacement for AMS’ command `\hbar`).

3.3 Stylistic sets

`concmath-otf` provides four “Stylistic Sets” options to choose between different glyphs for families of maths symbols.

`StylisticSet=4`, alias⁶ `Style=leqslant`, converts (large) inequalities into their slanted variants as shown by table 5a on the next page.

`StylisticSet=5`, alias `Style=smaller`, converts some symbols into their smaller variants as shown by table 5b on the following page.

⁶These `Style` aliases are provided by `concmath-otf.sty`.

Table 4: Stylistic Sets 4 and 5

| (a) Style=leqslant (+ss04) | | | (b) Style=smaller (+ss05) | | |
|----------------------------|----------------|-----------------|---------------------------|--------------|--------------|
| Command | Default | Variant | Command | Default | Variant |
| <code>\leq</code> | \leq | \leqslant | <code>\mid</code> | $ $ | \mid |
| <code>\geq</code> | \geq | \geqslant | <code>\nmid</code> | \nmid | \nmid |
| <code>\nleq</code> | $\not\leq$ | $\not\leqslant$ | <code>\parallel</code> | \parallel | \parallel |
| <code>\ngeq</code> | $\not\geq$ | $\not\geqslant$ | <code>\nparallel</code> | \nparallel | \nparallel |
| <code>\eqless</code> | \lessdot | \lessgtr | | | |
| <code>\eqgtr</code> | \gtrdot | \gtrless | | | |
| <code>\lesseqgtr</code> | \lesseqgtr | \lesseqgtr | | | |
| <code>\gtreqless</code> | \gtreqless | \gtreqless | | | |
| <code>\lesseqqgtr</code> | \lesseqqgtr | \lesseqqgtr | | | |
| <code>\gtreqqlless</code> | \gtreqqlless | \gtreqqlless | | | |

StylisticSet=6, alias Style=subsetneq, converts some inclusion symbols as shown by table 5 on the next page.

Table 5: Stylistic Sets 6

| Command | Default | Variant |
|--------------------------|---------------|---------------|
| <code>\subsetneq</code> | \subsetneq | \subsetneq |
| <code>\supsetneq</code> | \supsetneq | \supsetneq |
| <code>\subsetneqq</code> | \subsetneqq | \subsetneqq |
| <code>\supsetneqq</code> | \supsetneqq | \supsetneqq |

To enable Stylistic Sets 4 and 6 for `concmath-otf`, you should enter

```
\setmathfont{Concrete-Math.otf}[StylisticSet={4,6}] or
\usepackage[Style={leqslant,subsetneq}]{concmath-otf}
```

then, `\[x\leq y \quad A \subsetneq B\]` will print as
 $x \leqslant y \quad A \subsetneqq B$ instead of $x \leq y \quad A \subsetneq B$

3.4 Standard L^AT_EX math commands

All standard L^AT_EX maths commands, all `amssymb` commands and all `latexsym` commands are supported by `concmath-otf`, for some of them loading `concmath-otf.sty` is required.

Various wide accents are also supported:

- `\wideoverbar` and `\mathunderbar`⁷

$$\overline{x} \quad \overline{xy} \quad \overline{xyz} \quad \overline{A \cup B} \quad \overline{A \cup (B \cap C) \cup D} \quad \overline{m+n+p}$$

⁷`\overline` and `\underline` are not font related, they are based on `\rule`.

- `\widehat` and `\widetilde`

\hat{x} \widehat{xx} \widehat{xxx} \widehat{xxxx} \widehat{xxxxx} \widehat{xxxxxx} \tilde{x} \widetilde{xx} \widetilde{xxx} \widetilde{xxxx} \widetilde{xxxxx} \widetilde{xxxxxx}

- `\overparen` and `\underparen`

\overparen{x} \overparen{xy} \overparen{xyz} $\overparen{A \cup B}$ $\overparen{A \cup (B \cap C) \cup D}$ $\overparen{x+y}^2$ $\overparen{a+b+\dots+z}^{26}$

\underparen{x} \underparen{xz} \underparen{xyz} $\underparen{x+z}_2$ $\underparen{a+b+\dots+z}_{26}$

- `\overbrace` and `\underbrace`

\overbrace{a} \overbrace{ab} \overbrace{abc} \overbrace{abcd} \overbrace{abcde} $\overbrace{a+b+c}^3$ $\overbrace{a+b+\dots+z}^{26}$

\underbrace{a} \underbrace{ab} \underbrace{abc} \underbrace{abcd} \underbrace{abcde} $\underbrace{a+b+c}_3$ $\underbrace{a+b+\dots+z}_{26}$

- `\overrightarrow` and `\overleftarrow`

\overrightarrow{v} \overrightarrow{M} \overrightarrow{vv} \overrightarrow{AB} \overrightarrow{ABC} \overrightarrow{ABCD} $\overrightarrow{ABCDEFGH}$

\overleftarrow{v} \overleftarrow{M} \overleftarrow{vv} \overleftarrow{AB} \overleftarrow{ABC} \overleftarrow{ABCD} $\overleftarrow{ABCDEFGH}$

- Finally `\widearc` and `\overrightarrowarc` (loading `concmath-otf.sty` is required)

\widearc{AMB} \overrightarrowarc{AMB}

3.5 Mathematical alphabets

- All Latin and Greek characters are available in italic, upright, bold and bold italic via the `\symit{}`, `\symup{}`, `\symbf{}` and `\symbfit{}` commands.

- Calligraphic alphabet (`\symscr` or `\symcal` or `\mathcal` command), uppercase:
ABCDEFGHIJKLMNOPQRSTUVWXYZ

- Blackboard-bold alphabet (`\symbb` or `\mathbb` command), uppercase only except lowercase `\Bbbk` (AMS)

ABCDEFGHIJKLMNOPQRSTUVWXYZ **k**

